



## RULES & REGULATIONS

### **7<sup>th</sup> TUESDAY TRIO'S LEAGUE CHANGI RESORT BOWL, CSC @ CHANGI**

#### ELECTION COMMITTEE

An election shall be held to fill office of President, Vice-President, Secretary and Treasurer prior to the commencement of the league, the elected committee shall decide on any dispute or protest and it is within its power to discipline any member for violating any provision of this constitution rules and regulations of this league.

#### LEAGUE OFFICIALS :

President	: KENNETH ONG	Tel: 9387 1451
Vice-President	: YUHANIZ	Tel: 9489 7309
League Secretary	: NURAINI NADIAH	Tel: 6709 4728
League Treasurer	: Civil Service Club	Tel: 6709 4727

#### REGISTRATION PAYMENT

Trophy Fund	: \$250.00 per team
Walkover Deposit	: \$120.00 per team

**REGISTRATION PAYMENT MUST BE PAID-UP LATEST BY THE 4<sup>th</sup> WEEK OF PLAY.  
PERFECT GAME AND HOUSE AWARDS WILL NOT BE APPLICABLE UNTIL ALL TEAMS  
PAID UP AND LEAGUE ARE SANCTIONED.**

#### COMPETITIVENESS

Each bowler on a team is matched with the opposing team. Each bowler earns a point for game won and these are added to those of the total team score. The advantage is obvious. By promoting competition between individuals as well as teams, there is an added incentive for each bowler who can score points even though his team may be having an off night.

## MANAGEMENT

The Management of this league shall be vested in the league committee, which shall consist of the bowling league Presidents, Secretary, Treasurer and each representative captain of each team taking part in the league.

## PLAYING RULES

This league will play all games in accordance with the rules and regulation of the Singapore Bowling Federation...This league will be sanctioned.

## TEAM CAPTAIN

The team captain is responsible for the eligibility, conduct and attendance of this team. The captain for each evening's bowling shall be responsible for the correctness of the team's score sheets. He shall sign his opposing team's score sheets having audited all totals with the captain of the opposing team and responsible for all payment of bowling fees, trophy fund, walkover deposit etc.

## LEAGUE FORMAT

- a. All Bowlers will compete with handicap on their 1<sup>st</sup> time/week of play.  
From the 2<sup>nd</sup> week, the blind bowlers / new bowler / highest handicapped bowler will automatically go as first bowler, then followed by the next highest handicap bowler to the lowest handicapped bowler.
- b. Five (5) points is awarded to the bowler who beat their opponent in four (4) games plus total pinfalls (individual) with handicap.
- c. Team total pinfalls will get one (1) point for each game won and grand total pinfalls with handicap (20) points.
- d. The 11 teams participating will bowl for 3 rounds for a total of 33 weeks.  
(11 weeks for each round). Team Standing Prizes will be based on Overall Team Position Standing. In the event of a tie in points, the total pinfall will be the decider.

## DURATION & STARTING TIME OF LEAGUE

The league will commence on 14<sup>th</sup> January 2020 and will continue for 33 weeks.  
All scheduled matches will start on every Tuesday promptly at 8:00pm sharp,  
Except on Public Holidays and the Eve of Public Holidays.

## LANE OILING PATTERN

1. Brunswick Envoy Oiling Machine: CROWN JEWEL is the default oiling pattern for this league.

## GAMES FEE & TROPHY FUND

Games fee : \$ 40.80 ( \$3.40 per game )

Trophy fund : \$ 19.20 per week

A total of **\$60.00** per team per week.( Inclusive of Trophy Fund )

## WALKOVER DEPOSIT

Deduction from the deposit for walkover team:

1<sup>st</sup> Walkover : \$60.00

2<sup>nd</sup> Walkover : \$60.00

3<sup>rd</sup> Walkover : Disqualified

At the end of the league the amount accumulated (if any) through such sources will be contributed as additional trophy fund of the league. The balance of deposit is refundable at the end of the season. If a team gives more than two (2) walkovers during the whole season, that team and their bowlers will not qualify to win any prizes. If they wish to carry on they must pay another \$370.00 being Trophy Fund and Walkover Fees again, in which they can then qualify to win prizes.

## ROSTERS

Rosters will be limited to a maximum of 16 bowlers. A bowler becomes a member of a team when he/she bowls with team his/her scores are counted in deciding game. Bowler is only allow to bowl in one (1) team in the league. New players cannot be added to a team roster after 1<sup>st</sup> round. The bowler must bowl at least four (4) games in the 1<sup>st</sup> round before he/she can bowl in the 2<sup>nd</sup> round. Once a bowler has bowled the 1<sup>st</sup> frame during the match, he/she is not allowed to be replaced by another bowler unless under emergency which will be determined by the league committee...

## ROLL-OFF

A maximum of 2 Roll-Offs per round and a total of 4 Roll-Offs are allowed throughout the league season. Team Captain are to inform the League Secretary for reservation of lanes for a suitable bowling day before the actual League night.

Strictly no ROLL-OFF is allowed after 11:00pm.

## HANDICAPS

All other bowlers will start on a fresh handicap.

Men Handicap will be calculated on the formula of base 190 – Average x 50%.

Maximum handicap for Men bowlers shall be 20

Ladies Handicap will be calculated on the formula of base 190 – Average x 67%.

Maximum handicap for Ladies bowlers shall be 30

Capping of average (handicap calculation) will be 150 for Men and 130 for Ladies.

## NATIONAL BOWLERS

Current Nationals (across the board, including youths) are allowed to bowl, with a -5 handicap per game. There are no limits to the number of Nationals in a team, but only one can bowl in any given week.

### BLIND SCORE

A team which is required to bowl with less than three (3) bowlers but having the required minimum of two (2) bowlers to constitute a team shall be permitted to use a blind score. The blind score shall be 130 pinfalls (irrespective to man or lady). All team captains will be responsible to ensure that \$60.00 to pay up even if there is a blind.

### TARDY PLAYERS

A player who arrives after his team has started bowling shall be permitted to begin bowling provided the last bowler of the opposing team does not complete the 3<sup>rd</sup> frame. Player cannot join in after the 3<sup>rd</sup> frame. He/She may continue bowling the next 3 games.

### SUBSTITUTE PLAYERS

Substitution of players during the game of the series will not be permitted. A player must be registered at least 15 minutes prior to bowling. At least two (2) players from the team's current roster must be present to start a game in a series or the game will be forfeited.

### POSITION STANDINGS

Standing shall be determined on point's basis with one (1) point being awarded for each game a bowler won and one (1) point for the team scoring the highest series total. Total 20 points for the team who beat the opponent team all rounds. In the event of a tie, a half point will be awarded to each player or team.

### TIE IN POSITION

In the event of a tie occurring for the final standing of the league, total pinfalls with handicap will decide the league champion, 2<sup>nd</sup> and 3<sup>rd</sup> position.

### WITHDRAWAL / DISQUALIFIED

Should a team withdraw or being disqualified from the league; opponent teams will still need to bowl against the (bye) team that has withdrawn / disqualified accordingly to get the points. Each bowler must bowl a minimum 130 scratch pinfalls per game and the whole team must bowl a minimum of 390 scratch pinfalls per game to win points. Teams, which have bowled against the withdrawn/ disqualified team, the score and point will be given back accordingly.

### TEAM BOWLING AGAINST BYE TEAM

Teams need not bowl on the week where they are bowling against a Bye Team (Team 12). No points will be awarded on that give week.

## HOUSE AWARDS

For Team's Rolling-Off, the scores will not be eligible for any team / individual / 300 perfect games or any other house award prizes. House Awards are award once every calendar year, in January. Only one award per bowler, in a given year. Perfect game is shared within a calendar year. High Series is based on the first 3 games

## 300 PERFECT GAME

The bowler must inform the staff on duty when he/she has seven (7) consecutive STRIKES. Failing to do so will render the perfect game claim invalid. Perfect Game award will be shared amongst all qualifiers per calendar year.

**All House Awards & 300 perfect game award are not valid until the League and Lane Sanction is validated...Masters Event are not eligible for the above..  
He/she must be a current member of S.B.F. affiliated club when scores are achieved.  
Non S.B.F. affiliated club current member will not be entitled of the House Award.**

## INTERPRETATION AND ANY MATTER NOT PROVIDED FOR

- a) The league committee shall rule upon all interpretation of this rules and regulations.
- b) Any matters not provided for shall be resolved by the league committee  
In accordance to the general playing rules and regulations of SINGAPORE BOWLING FEDERATION.

## PROTEST

Any protest affecting eligibility on general play rules must be confirmed in writing to the league secretary not later than three (3) days after the series in which the infraction occurred. If no written protest is entered prior to the expiration of the three (3) days period, the series must stand as bowled. Protest resulting out of competition on the concluding days of a league's schedule must be filed within 48 hours thereafter. All protest to be made immediately to a league official

## INFRINGEMENT/ DISPUTE

In the event of any infringement / dispute which couldn't be resolved by the League President and Vice President, the Bowling Manager of Civil Service Club will decide on the penalty, if applicable, on a case to case basis and his decision will be final

## DISABILITY, INJURY , EMERGENCY, ETC

When a player is unable to complete a game because of disability, injury, emergency,etc, his team members shall count his scores for the frames in the game(s) or use the blind scores, whichever the higher will apply.

## MINIMUM GAMES FOR PRIZES

In order to qualify for the individual prizes, a bowler must bowl a minimum of 16 games.

## DRESS CODE

Bowler are required to be properly and appropriately dressed for the night league.

Bermuda shorts are strictly prohibited for men.

Bowlers will not be allowed to bowl for non compliance.

## LEAGUE PRIZES

League prizes will be awarded for:

1.	Team Overall Standing	11 placing
2.	Team High Series Scratch	3 placing
3.	Team High Series Handicap	3 placing
4.	Team High Game Scratch	3 placing
5.	Team High Game Handicap	3 placing
6.	Individual Men High Series Scratch	3 placing
7.	Individual Men High Series Handicap	3 placing
8.	Individual Men High Game Scratch	3 placing
9.	Individual Men High Game Handicap	3 placing
10.	Individual Ladies High Series Scratch	3 placing
11.	Individual Ladies High Series Handicap	3 placing
12.	Individual Ladies High Game Scratch	3 placing
13.	Individual Ladies High Game Handicap	3 placing

Team and individual cannot qualify for both scratch and handicap awards.

Preference will be given to scratch, then handicap scores.

## MASTER'S EVENT

Master's Finals Event is scheduled on Tuesday 1<sup>ST</sup> September 2020.

Check In: 7.15pm.....Roll Off: 7.45pm sharp.

\$60.00 per Entry..... 8 Games Series.

## MASTER'S QUALIFYING

The Master's Qualifying will commenced on 28<sup>th</sup> April 2020, Week 16 (Round 2).

Last qualifying is on Week 33.....\$5.00 per entry qualifying during league games.

**Top 40 qualifiers will play in the Masters' Event**

Prizes List would be based on top 20 bowlers in the Master's Finals.

## Handicaps for Qualifying & Masters Event

**Average is based on Week 16**

Average below 175	- 5 Pins per game
Seniors (Aged 50 – 54)	- 5 Pins per game
Seniors (Aged 55 and Above)	- 8 Pins per game
All Ladies	- 15 Pins per game
Nationals	- (-5 Pins) per game