



# PUBLIC SERVICE 7-A-SIDE FOOTBALL TOURNAMENT 2025

## ***EVENT INFORMATION***

Date / Time:	: Sunday, 31 August 2025 (8.00am to 2.00pm)
Venue	: The Rainforest Sports Hub 25A West Coast Highway S119072
Registration Fee	: \$42 per team (excluding GST)
Closing date for entries	: Monday, 18 August 2025

## ***RULES & REGULATIONS***

### **1 RULES OF THE GAME**

- 1.1 The Public Service 7-A-Side Football Tournament shall be conducted in accordance with the existing rules of the game as approved by the FAS, STAR Games General Rules and below Tournament Rules.

### **2 ELIGIBILITY**

- 2.1 The Tournament is open to all civil servants and officers serving in Statutory Boards, Restructured Hospitals and Government-Aided Schools.
- 2.2 The following personnel are not eligible to participate in the tournament:
- a) Players who have represented Singapore (including reserves) in SEA Games, Asian Games, Commonwealth Games or Olympic Games during the current year and past two years;
  - b) Players who earn their living as professional players for Clubs, etc during the current and past two years;
  - c) Current registered Singapore League club players; and
  - d) Full-time National Servicemen.

- 2.3 Convenors and team managers are responsible to ensure that only eligible players are registered for the tournament.
- 2.4 Female players are not allowed. All players in the team must be male.

### **3 REGISTRATION OF PLAYERS**

- 3.1 Sports Liaison Officers can register their players online at [www.csc.sg/stargames](http://www.csc.sg/stargames).
- 3.2 Registration must be accompanied by online payment of registration fee otherwise it will be void.
- 3.3 Each team is allowed to register a maximum of 12 players and a minimum of 6 players.
- 3.4 A player is allowed to represent one agency only and must be a staff of the agency he is representing.
- 3.5 A team must have a minimum of 6 players before they are allowed to play the game, after which, the team must have at least 5 players remained on the field to complete the game.
- 3.6 Sports Liaison Officers/team captains must ensure that the particulars of registered players given in the online registration portal are updated and corrected two days prior to commencement of the tournament. No changes to the list of registered players shall be entertained on day of the tournament unless there are valid reasons.

### **4 FORMAT OF TOURNAMENT**

- 4.1 The tournament shall be played on a Group League/Knock-Out system.
  - a SCORING IN LEAGUE: The scores for the League system are as follows:
    - (i) Win - 3 points    (ii) Draw - 1 point    (iii) Lost - 0 point

In the event of a tie in a group, the results will be decided by:

    - (i) Goal difference    (ii) Highest number of goals scored
    - (iii) Results of preliminary round matches    (iv) Toss of coin
  - b KNOCKOUT SYSTEM: In the event of a draw in the knockout round, the winner will be decided by penalty kicks. The total number of penalty kicks to be taken will be determined by the minimum number of players of a team remained in the field (eg if one of the teams has 5 players remaining in the field, the total number of kicks inclusive of the 3 mandatory kicks will be 5 kicks). The procedure is, each team will take 3 mandatory penalty kicks. If there is no result after the 3 mandatory kicks, it will be followed by a sudden death penalty kick by the remaining number of players on the field. If still no result, the winner will be decided by a toss of coin.

- 4.2 The Tournament shall comprise the following two divisions:
- a) Division I
  - b) Division II
- 4.3 The list of agencies eligible to compete in Division I and II (similar to Division I and II of STAR Games) is shown in the attached Annex.
- 4.4 Division I agencies are strictly not allowed to compete in Division II. However, Division II agencies can opt to compete in Division I.
- 4.5 The Organiser reserves the right to merge the two divisions into one if either Division has less than six (6) participating agencies.

## **5 RULES OF THE GAME**

- 5.1 The duration of play for each match shall be 10 minutes with no half-time change over throughout the tournament.
- 5.2 The "off-side" Rule will not be applied to the Tournament.
- 5.3 Both teams must be at the football pitch to commence play when they called upon to play. No match shall commence unless each team has at least six players. After a grace period of one minute, the team that fails to field the required number of players shall be deemed to have conceded a "Walkover". The team concerned will be disqualified from the tournament. In the event if both participating teams are unable to produce six players each after one minute grace period, both teams will be disqualified from the tournament.
- 5.4 No player is permitted to play in more than one team. If found, the player and his team shall be disqualified from the whole tournament.
- 5.5 Participating teams must play all the matches as scheduled in the fixtures. Any team that fails to do so will be disqualified from the tournament.
- 5.6 No request for postponement of match shall be entertained.
- 5.7 In the event of a draw, no extra time will be played. Penalty kicks will decide the winner. The following conditions shall apply:
- a) The main referee shall choose the goal at which the kicks shall be taken.
  - b) The referee shall toss a coin to decide which team to take the first kick.
  - c) Three players from each team shall alternately take the penalty kicks. The team captains of the respective teams shall inform the main referee of the names of their three players who are taking the kicks before the penalty kicks are taken. The players taking the kicks must be on the court of play and among those 12 players registered in the line-up form submitted before the match.

- d) If there is no clear winner after the 3 penalty kicks by both teams, it will be followed by a sudden death penalty kick by the remaining number of players on the field. If there is still no result, the winner will be decided by a toss of coin.
- e) Any eligible player may change place with his goalkeeper.
- f) During the penalty shoot-out, all players shall remain on the other side of the pitch to which the penalty kicks are taken. The assistant referee shall take charge of this area and ensure that the players keep to their distance.

## **6 WITHDRAWAL/WALKOVER**

- 6.1 Any team that withdraws from the Tournament after the fixtures have been drawn shall be fined \$100 and may be required to furnish a letter of explanation to the Organiser.
- 6.2 A team that fails to field a minimum of 6 players for any matches shall be deemed to give a walkover. Rules 5.3 shall apply. No grace time will be given.
- 6.3 Any teams that conceded the walkover will be disqualified from the tournament.

## **7 REPORTING**

- 7.1 All participating teams must report to the Tournament Official at the stated venue at least 30 minutes before the commencement of their matches. Latecomers shall be disqualified.

## **8 COLOUR OF JERSEY**

- 8.1 In the event of clash of jersey colours, the first-named team in the fixtures must change their jerseys to a different colour.

## **9 SUBSTITUTION OF PLAYERS**

- 9.1 Teams are allowed unlimited substitutions, which may only be made once the ball is out of play. The substitute player must enter the field of play from the same location as the substitute player exits. Referees must be informed before a substitution is made.

## **10 FOOTWEAR**

- 10.1 All players must wear long socks, appropriate shoes and **shin guards**.

## **11     REFEREES**

- 11.1 All matches shall be refereed by registered referees from FAS. The referee shall also be the sole timekeeper, and his decision shall be final. No appeal against his decision shall be entertained.

## **12     CAUTION/SENT-OFF**

- 12.1 Any players sent off from the field of play by the referee under Law 12 of the FIFA Rules shall automatically be suspended throughout the tournament.
- 12.2 A player having received two yellow cards/cautions shall be suspended from one subsequent game and normal foul play sent off, player shall be suspended for 2 games.

## **13     PRIZES**

- 13.1 Prizes for the top 4 teams in Division I shall be as follows:
- |                  |   |  |
|------------------|---|--|
| a) Champion      | - | 12 medals plus \$350 and Champion Trophy |
| b) 1st Runner-up | - | 12 medals plus \$300                     |
| c) 2nd Runner-up | - | 12 medals plus \$250                     |
| d) 3rd Runner-up | - | 12 medals plus \$200                     |
- 13.2 The top 4 teams in Division II shall receive medals but no cash prizes.

## **14     CONDUCT OF PLAYERS**

- 14.1 All team managers and captains must ensure that all their matches are played in the spirit of the game as provided in the rules.
- 14.2 Team managers and captains are responsible for the conduct of their players throughout the tournament.
- 14.3 Any serious misconduct by player(s) will be dealt with accordingly and reported to their respective agencies.

## **15     APPEAL/PROTEST**

- 15.1 Any appeals or protests must be submitted, using the official form, by the team manager to the Organiser before kick-off or before the start of the second half. The form must be accompanied by a fee of \$50. The fee will be refunded if the appeal/protest is upheld. The verdict of the Organiser is final and no further protest will be entertained.
- 15.2 The Organisers will only correspondence with the Team Managers concerning any protests or disputes.

## **16 INTERPRETION OF RULES**

- 16.1 Any matters or disputes not covered by the above Rules & Regulations shall be referred to the Organiser whose decision shall be final.

## **17 PHOTOGRAPHY**

- 17.1 The Civil Service Club reserves the right to use any photographs (including those of Participants), motion pictures, recordings, or any other media records of any STAR Games, for any legitimate purpose, including commercial advertising and distribution to sponsors and partners.
- 17.2 Photography and/or videography will be taken during the event for news and publicity purposes by the official photographer and/or videographer, and may be used for print and on online/electronic platforms of the Civil Service Club. The Organiser owns all rights to the photographs and video recordings. Any participants who do not wish to have their photographs or video recordings taken can notify inform the Organiser at the event site.

## **18 PERSONAL DATA PROTECTION**

- 18.1 All participants consent to their personal data being collected and processed for purposes of administration and communication in a particular event. Participants also agree to receive postings on other events organised by the Civil Service Club.

## **19 COVID-19 SAFE MANAGEMENT MEASURES**

- 19.1 All participating agencies and teams must comply with prevailing COVID-19 Safe Management Measures (SMMs) issued by Ministry of Health and Sport Singapore.
- 19.2 Players must exercise social responsibility and not show up for matches if feeling unwell or exhibit any symptoms of Covid-19 infections.

## ***DISCLAIMER AND INDEMNITY CLAUSES***

The Civil Service Club reserves the right to cancel, postpone or change the venue, date and/or time of the competition at its discretion due to inclement weather, facility problem or any other situation deemed as appropriate.

All participants take part in the Tournament at their own risk. The Civil Service Club and its servants and/or agents will not be held responsible for any claims arising out of any death or injury, damage or loss, suffered or caused while attending this tournament, and this includes all costs and expenses incurred as a result of such claims.

## LIST OF PUBLIC SERVICE AGENCIES IN STAR GAMES DIVISION I AND II

S/N	AGENCIES IN DIVISION I
1	Ministry of Defence (includes DSTA)
2	Ministry of Education (includes SSG, Science Centre Board and ISEAS)
3	Ministry of Health (includes HPB, HSA, NHG, NUHS, Singhealth and re-structured hospitals)
4	Ministry of Home Affairs (includes SPF, SCDF, SPS, ICA, HTX, CRA and CNB)
5	Ministry of Digital Development and Information (includes NLB, PDPC, CSA and IMDA)
6	Ministry of National Development (includes NParks, CEA, BOA and PEB)
7	Ministry of Sustainability and the Environment (includes NEA, PUB and SFA)
8	Ministry of Trade & Industry (includes EDB, Enterprise Singapore, SDC, A*STAR, CCS, EMA, HLB and STB)
9	Housing and Development Board
10	Inland Revenue Authority of Singapore
11	Institute of Technical Education
12	Land Transport Authority
13	Monetary Authority of Singapore
14	People's Association
15	Ngee Ann Polytechnic
16	Singapore Polytechnic
17	Sport Singapore
<b>AGENCIES IN DIVISION II</b>	
18	Ministry of Culture, Community and Youth (includes MUIS, NAC, NHB, NYC and Singapore Sports School)
19	Ministry of Social and Family Development (includes NCSS and ECDA)
20	Ministry of Finance (includes AGD, ACRA, Vital, SAC, Tote Board and Singapore Customs)
21	Ministry of Foreign Affairs
22	Ministry of Law
23	Ministry of Manpower (includes Workforce Singapore and SLF)
24	Ministry of Transport (includes CAAS)
25	Attorney-General's Chambers and Organs of State
26	Building and Construction Authority
27	Central Provident Fund Board
28	Civil Service College
29	Government Technology Agency of Singapore (GovTech)
30	JTC Corporation
31	Maritime and Port Authority of Singapore
32	Nanyang Polytechnic
33	Republic Polytechnic
34	Temasek Polytechnic
35	Urban Redevelopment Authority

<b>FORMER STATUTORY BOARDS</b>	
1	Nanyang Technological University
2	National University of Singapore
3	SP Group