



PUBLIC SERVICE SEPAKTAKRAW TOURNAMENT 2026

EVENT INFORMATION

A) Sepaktakraw (Inter-Regu) Tournament

Date : Saturday, 7 February 2026
Time : 9:00am to 6:00pm
Venue : Woodlands Sports hall, 2 Woodlands Street 12,
Singapore 738620
Registration Fee : \$18 per Team
Closing Date : 28 January 2026
Live-Draw : 30 January 2026

B) Sepaktakraw (Inter-Team) Tournament

Date : Saturday, 14 February 2026
Time : 9:00am to 6:00pm
Venue : Woodlands Sports hall, 2 Woodlands Street 12,
Singapore 738620
Registration Fee : \$54 per Team
Closing Date : 28 January 2026
Live-Draw : 30 January 2026

Note :

Prize-Giving Ceremony will be held immediately after the finals of the Inter-Team tournament on, 14 February 2026.

RULES & REGULATIONS

1 RULES OF THE GAME

- 1.1 The Public Service Sepaktakraw Tournaments will be conducted under the STAR Games General and Tournament Rules.

2 ENTRY

- 2.1 Online registration of teams and payment of registration fees must be made by the closing date.
- 2.2 Organisation with two or more teams are not allowed to switch names among their players after the draw.
- 2.3 Details of registered players must be confirmed three days prior to the tournaments.
- 2.4 The list of National players that took part in the 2023 Asian and SEA Games is attached. They are not eligible to take part in the tournaments.

3 TOURNAMENTS AND REGISTRATION OF PLAYERS

3.1 Inter-Regu Tournament

- a) The tournament is a Championship STAR Game.
- b) Each Regu may have 5 members (3 players & 2 reserves). A registered player is allowed to play for one Regu only.

3.2 Inter-Team Tournament

- a) The tournament is a Non - championship STAR Game.
- b) Each team shall consist of 3 Regus and may have 15 members (each Regu with 5 members - 3 players and 2 reserves). A registered player is allowed to play for one team only.
- c) A team can comprise players from other public service agencies. A player is allowed to represent one agency only

4 SYSTEM OF PLAY

- 4.1 The tournament shall be played on a group double knock-out system.
- 4.2 A player is permitted to play in only one Regu in the tournament.
- 4.3 All games must be played according to the fixtures and no postponement is allowed.
- 4.4 The decision of the referee appointed by the Organising Committee on any question of interpretation of rules arising in the course of the tournament shall be final.

5 SCORING SYSTEM

- 5.1 When either the Serving or Receiving Regu commits a Fault, a Point is Awarded to the Opponent.
- 5.2 In the Inter-Team tournament Group Stage, Teams shall Play all Three (3) Regus, Regardless of the Outcome of the Matches of the First Two (2) Regus, except where Disciplinary, Injury and/or Substitution Matters prevent of the Playing of all Three (3) Regus/Matches.
- 5.3 For Inter-Team tournament, each Regu will play one (1) set of Twenty-One (21) points. The set is Won by the Regu when that Regu reaches the Score of Twenty-One (21) points.
- 5.4 For Inter-Regu tournament the Regu will play one (1) set of Twenty-One (21) points. The set is Won by the Regu when that Regu reaches the Score of Twenty-One (21) points.
- 5.5 The game is played in 2 halves with an interval of 2 minutes between halves.

6 WALKOVER

- 6.1 A team / regu which withdraws or gives a walkover after the fixtures had been drawn shall be fined \$100 and shall also be required to furnish a letter of explanation to the Organiser. The team shall be dropped from the tournament with immediate effect and disallowed to play for the rest of the tournament.
- 6.2 In the Inter-team tournament, team must have a minimum of 6 players on the court before a game can commence, otherwise the team shall concede a walkover to the opponent.

- 6.3 Teams scheduled to play, must report punctually to the referees at their designated courts. If a team is unable to field the minimum number of players within 10 minutes of starting time (grace period), the referees shall give a walkover against the team.

7 IDENTIFICATION

- 7.1 All players must bring along their staff card or identity card on the day of the tournament for verification by Tournament Officials, when needed.

8 PLAYER'S NUMBER & ATTIRE

- 8.1 All player shirts shall be numbered on the back. A player must be assigned only one (1) number (from 1 to 36) to be used throughout a tournament.
- 8.2 The numbers shall not be less than 19cm in height on the back. Players' or Organization's names need not be printed on the playing shirts.
- 8.3 Playing shirts may also carry a sponsor logo on the front of the playing shirt.
- 8.4 No other commercial identification (other than a manufacturer logo) may appear on any player attire.

9 TEAM CAPTAIN'S ARM-BAND

- 9.1 All participating teams must bring their own arm-bands.

10 PERSES CODE OF CONDUCT

- 10.1 Players should understand and abide by all the Rules and Regulations of the Game and Tournament.
- 10.2 Team Manager/Captain/Coach is responsible for the proper control and good conduct of his players and supporters. He shall also serve as the team's representative in matters pertaining to the tournament. He must be in proper attire, ie shirt, long pants and shoes if he is not one of the players of his team. Otherwise he is allowed to be in sports outfit (jersey/t-shirt, shorts and shoes).
- 10.3 Players must abide by the decision of the umpire at all times.
- 10.4 Players should not leave the court when the game is in progress, without prior approval of the umpire. If they have to leave the court temporarily for some

reasons eg. wipe sweat or injuries, they must obtain prior permission from the umpire either verbally or by signal.

10.5 Players are prohibited from protesting or showing dissent over the umpire's decision, by the following acts:

- a) Slamming the ball.
- b) Throwing or kicking the ball.
- c) Shouting or passing uncalled remarks.
- d) Staring at the umpire.

10.6 Players are not allowed to smoke, eat or drink in the court.

11 RULINGS

11.1 Players who are ordered out of the court of play by the umpire shall be automatically suspended from playing for the team for the following 2 matches in the tournament.

11.2 Players sent out by the umpire can only be replaced by a substitute whose name is registered in the team line-up.

11.3 Cases of players sent out by the umpire may be referred to the Jury of Appeals.

11.4 Participating teams must provide base linesmen for their matches. All technical aspects of the games will be handled by the referees whose decision will be final.

11.5 The usual dress code for Team Manager/Captain/Coach is polo T-shirt, long pants and shoes. But if the Team Manager/Captain/Coach is a registered player, he is allowed to wear sports outfit.

11.6 Player is allowed to wear track pant to play under religious ground.

12 MATTERS NOT PROVIDED FOR IN THE ABOVE RULES

12.1 Where there are areas not covered by the above rules and regulations the matters shall be dealt with by the Tournament Referee whose decision shall be final.

DISCLAIMER

The Civil Service Club reserves the right to cancel, postpone or change the venue, date and/or time of the competition at its discretion due to inclement weather, facility problem or any other situation deemed as appropriate.

The Civil Service Club and its servants and/or agents will not be held responsible for any claims arising out of any death or injury, damage or loss, suffered or caused while attending this competition, and this includes all costs and expenses incurred as a result of such claims.

LIST OF NATIONAL PLAYERS - ASIAN GAMES 2023

S/N	*NAME	REMARKS
1	Asy-Syariq Bin Mohamad Khalid	Asian Games 2023
2	Muhammad Irfain Bin Zurkanaen	Asian Games 2023
3	Muhammad A'Fif Bin Safiee	Asian Games 2023
4	Muhammad Ramli Bin Sa'ari	Asian Games 2023
5	Muhammad Yusof Bin Mohammed Hasli	Asian Games 2023
6	Umar Bin Mohammad Mohtar	Asian Games 2023

LIST OF NATIONAL PLAYERS - SEA GAMES 2023

S/N	*NAME	REMARKS
1	Khairul Fahmi Bin Yazid	SEA Games 2023
2	Muhammad Afi'f Bin Safiee	SEA Games 2023
3	Muhammad Asri Bin Aron	SEA Games 2023
4	Muhammad Ramli Bin Sa'ari	SEA Games 2023
5	Muhammad Danish Irfan Bin Muhammad Faizal	SEA Games 2023