

# PUBLIC SERVICE E-SPORTS (MOBILE LEGEND: BANG BANG) ONLINE BRAWL TOURNAMENT 2024

#### **EVENT INFORMATION**

Date : Saturday, 23 March 2024

Time : 10.00am to 3.00pm

Communication Platform : Discord Channel

Tournament Platform : Mobile phone

Closing Date : 15 March 2024

#### **RULES & REGULATIONS**

## 1 <u>ELIGIBILITY</u>

- 1.1 The Competition is open to all civil servants and officers serving in Statutory Boards, Restructured Hospitals, Government-Aided Schools and registered former Statutory Boards.
- 1.2 Players must have MLBB accounts that fulfill the following criteria:
  - a) Level 8 or above
  - b) Owns at least 10 heroes
- 1.3 This tournament is only open to players based in Singapore.

## 2 <u>ENTRY & REGISTRATION</u>

- 2.1 Registration must be submitted through the Sports Liaison Officer of the agency.
- 2.2 Sports Liaison officers can register their team(s) online at <a href="https://www.csc.sg/stargames/">https://www.csc.sg/stargames/</a>
- 2.3 Registration must be accompanied by <u>online payment of registration fee</u> otherwise, it will be void. There shall be no refund of registration fees.
- 2.4 Participating agencies must each appoint an E-Sports Convenor. The responsibilities of the E-Sports Convenors are as follows:
  - a) Assume administrator role for the tournament Discord Channel and add their participants into the channel using a link for participants to join in.
  - b) Ensure that the mobile phone numbers of registered participants belong to the registered participants and not someone else.
  - c) Complete the required details ie email addresses, Names, Mobile number of team members in the form provided and email it to <a href="mailto:desmondho@csc.sg">desmondho@csc.sg</a>

#### 3 REPORTING AND COMMUNICATIONS

#### 3.1 Discord and communications

- a) A Discord channel will be provided for players for tournament use. All information and communication will be through Discord only.
- b) Discord link will be provided after registration has closed.

# 3.2 Pre-Game Reporting

- a) Players should report on Discord **at least 15 minutes** before the event start time for each day.
- b) Players reporting late will be disqualified.

#### 3.3 Post-Match Reporting

- a) All teams are required to post their match scores in the Discord Channel through a screenshot or a photo taken from their mobile devices
- b) Any teams that fail to report matches will be subjected to confirmation from both teams and disputes will be resolved accordingly.

### 4 FORMAT AND TOURNAMENT SETTINGS

- 4.1 The format of the competition is based on Single Elimination, best of 3.
- 4.2 Players will be provided with a Discord Channel for reporting upon closure of Tournament registration.
- 4.3 Players are required to set up their own matches after tournament admins have briefed them.
- 4.4 The Tournament will be played online via mobile phones. Tablets are allowed.
- 4.5 No emulator and third-party programs/peripherals are allowed.
- 4.6 New heroes released within 2 weeks prior to the tournament will be banned.
- 4.7 The Match Settings are **Custom Brawl Mode**

# 5 PRIZES

5.1 Prizes will be awarded to the top 4 teams in the tournament as follows:

<u>PLACING</u>	<u>PRIZE</u>
Champion	Cash \$200, Champion trophy and 5 medals
1st Runner-up	Cash \$150 and 5 medals
2nd Runner-up	Cash \$100 and 5 medals
3d Runner-up	Cash \$100 and 5 medals

5.2 The top 4 teams shall be advised on the collection of the prizes after the event.

#### 6 TERMS AND CONDITIONS

- 6.1 By entering this competition, participants agree to the following terms and conditions:
  - a) They consent to their personal data being collected and processed for the purpose of communication in this competition.
  - b) They agree to receive postings (i.e. announcements, reporting, results, draw etc) on the competition. You will not use the chat group in ways that: (a) violate, or infringe the rights of other users, including privacy; (b) are illegal, or otherwise obscene, defamatory, threatening, intimidating, harassing, hateful, racially or ethnically offensive; (c) impersonate someone; or (d) post content that is irrelevant to the competition. The chat group will be deleted after the competition.
- 6.2 Sports Liaison Officers shall communicate to their team members the above terms and conditions.

#### 7 PHOTOGRAPHY

7.1 The Civil Service Club reserves the right to use any photographs (including those of Participants), motion pictures, recordings, or any other media records of any STAR Games, for any legitimate purpose, including commercial advertising and distribution to sponsors and partners. 19.2 Photography and/or videography will be taken during the event for news and publicity purposes by the official photographer and/or videographer, and may be used for print and on online/electronic platforms of the Civil Service Club. The Organiser owns all rights to the photographs and video recordings. Any participants who do not wish to have their photographs or video recordings taken can notify inform the Organiser at the event site.

#### 8 PERSONAL DATA PROTECTION

8.1 All participants consent to their personal data being collected and processed for purposes of administration and communication in a particular event. Participants also agree to receive postings on other events organised by the Civil Service Club.

#### **DISCLAIMER**

The Civil Service Club reserves the right to cancel, postpone or change the venue, date and/or time of the competition at its discretion due to inclement weather, facility problem or any other situation deemed as appropriate.

The Civil Service Club and its servants and/or agents will not be held responsible for any claims arising out of any death or injury, damage or loss, suffered or caused while attending this competition, and this includes all costs and expenses incurred as a result of such claims.